



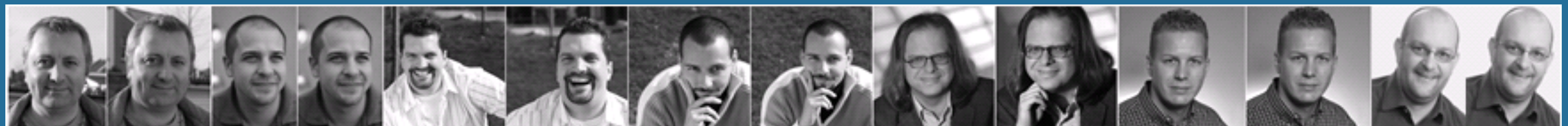
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Dynamic C# 4.0 - The Provider Side

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.....



think**tecture**



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Agenda

- Dynamic support in .NET 4 and C# 4 - there and back
- Basics of dynamic classes in C#
- Dynamic DB access - a slightly more complex example
- Providing dynamic types to IronPython
- Finally: should you really be dynamic? If so, when?

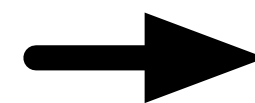
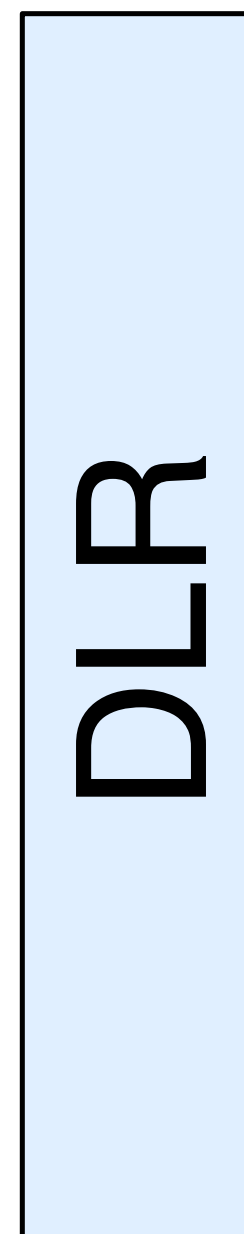
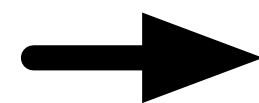
There and back

CLR / C#

Dynamic world



```
dynamic thing = ...;  
thing.GoDoIt();
```



```
class Thing:  
    def GoDoIt(self):  
        ChangeWorld()
```


There and back

CLR / C#

Dynamic world



```
dynamic thing = ...;  
thing.GoDoIt();
```

```
class CSharpThing :  
    DynamicObject {  
    ...  
}
```

DLR

```
class Thing:  
    def GoDoIt(self):  
        ChangeWorld()
```

```
thing = CSharpThing()  
thing.DoItYourself()
```

There and back

CLR / C#

Dynamic world



```
dynamic thing = ...;  
thing.GoDoIt();
```

```
class CSharpThing :  
    DynamicObject {  
    ...  
}
```

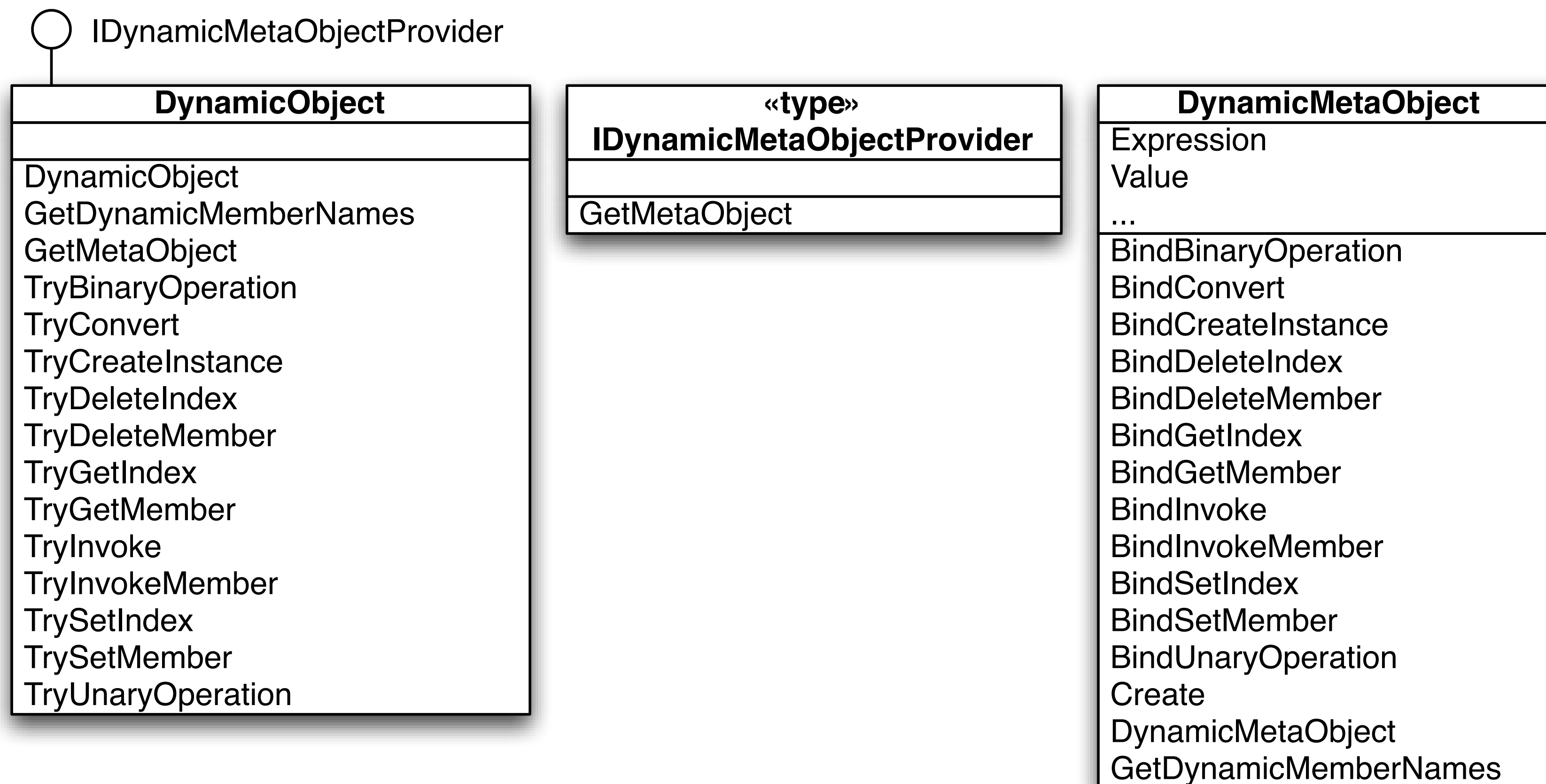
```
dynamic csthing =  
    new CSharpThing();  
csthing.DoItYourself();
```

DLR

```
class Thing:  
    def GoDoIt(self):  
        ChangeWorld()
```

```
thing = CSharpThing()  
thing.DoItYourself()
```

Dynamic Classes in C#



Demo

Basics of creating dynamic classes in C#

The dynamic database

Providing dynamic types to IronPython

Should you be dynamic?

- What makes a class (need to be) dynamic?
 - Look at the members - is there at least one (or a group of members) that isn't fully defined at compile time?
- Even if a class should be dynamic, that doesn't have to apply to all members!
- On that basis, let's have another look at DynamicField...

Demo

Taking the dynamic out of DynamicField

Summary

- Creating dynamic types in C# is perfectly possible
- Dynamic types can be used within C# itself and in dynamic (DLR) languages
- Doing it in a dynamic language directly is almost certainly easier
- C# may be a “central point” to provide dynamic types

Thank you

Please feel free to contact me about the
content anytime.

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